Enter the Editor: Assessing Editorial Decisions' Impact in Double Blind and Open Review Systems Via Evolutionary Game Logit-Simulations

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Background. Science has been tremendously successful in producing enlightening and useful knowledge. Throughout science's history, its institutions have been examined and reformed. The Replication Crisis, in which research in many sciences fails to replicate at the expected rate (Ioannidis, 2005; Schooler, 2014) suggests that scientific institutions still have much room for (Bohannon, 2016). Economics can make a particular contribution by studying the incentive structure of scientific institutions in a systematic way. One of the most prominent incentives for scientists is the pressure to publish, i.e. "publish or perish". Consequently, the publication system in general and especially peer-review is a target of suggested reforms. However, despite numerous controversies about peer-review systems, plus the clearly complex incentives affecting the decisions of authors and reviewers, they have received very little systematic and strategic analysis (Rogers, 2002).

Study rationale, objectives and methods. In previous work (Radzvilas et al. 2020), we started addressing this feature of the peer-review literature by applying the tools of game theory. We used simulations to develop an evolutionary model based around a game played by authors and reviewers, before exploring some of its tendencies. In particular, we examined the relative impact of double-blind peer-review and open review on incentivising reviewer effort under a variety of parameters. We also compared (a) the impact of one review system versus another with (b) other alterations, such as higher costs of reviewing. One idealization in that study was that editors were not part of our model. In this work, we add editors as additional players in this game and we assess the impact of their decisions over the quality of manuscripts. For methods, we use game theory, but we do not assume perfect rationality; we use an evolutionary approach and logit-simulation to uncover the behavioral tendencies of agents with imperfect rationality and stochastic unpredictability. The incentives, strategies, and interactive effects of editors in the scientific publication system has not previously been studied using this methodology, so our objective is to enrich the economics of science in a novel and practically relevant way.

Main results and findings. As in our previous work, we find that is no reliable difference between peer-review systems in our model. Furthermore, under some conditions, higher payoffs for good reviewing can lead to less (not more) author effort under open review. Finally, compared to the other parameters

that we vary, it is the exogenous utility of author effort that makes an important and reliable difference in our model.

Conclusions. It is hard to determine a reliable positive impact for any peer-review system over another. Different systems and associated incentives can have surprising and negative effects. Despite the prominence of peer-review systems in contemporary debates about scientific institutions, other incentives for author effort might be better targets for change.

Keywords: Agent Based Modelling; Double-Blind Peer Review; Evolutionary Game Theory; Open Review; Replication Crisis; Simulation.

References

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